



Autodesk 3ds Max 2019 fails to start 'Could not initialize the graphic device' error message

- Parallels Desktop for Mac Standard Edition 14
- Parallels Desktop
- Parallels Desktop for Mac Standard Edition
- Parallels Desktop for Mac Business Edition
- Parallels Desktop for Mac Pro Edition
- Parallels Desktop for Mac Pro Edition 14

Symptoms

'Could not initialize the graphic device' error message appears while launching Autodesk 3ds Max 2019 in a Windows virtual machine.

Cause

d3dcompiler_43.dll file is missing as it is a part of DirectX(R) End-User Runtime package which is not included in Windows installation.

Resolution

Install DirectX(R) End-User Runtime manually in the Windows virtual machine. To download DirectX(R) End-User Runtime package visit the [Download Center page](#)
